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# How the College of Charleston future-proofed their campus by enabling BYOD



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# How the College of Charleston future-proofed their campus by enabling BYOD

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# Agenda

- College of Charleston Review
- Legendary IT
- Project background
- The requirements
- The challenges
- The solution
- Marketing to students
- Questions



# The College of Charleston

## Who we are

- Founded in 1770
- 9,600 Undergraduate students
- 945 Graduate students
- 14:1 student to faculty ratio
- 40% of classes have fewer than 20 students

## U.S. News & World Report Rankings

- #8 in Regional Universities South
- #4 in Best colleges for Veterans
- #5 in Best Undergraduate Teaching
- #3 in Most Innovative Schools
- #5 in Top Public Schools



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# Using Legendary IT





# Legendary IT: How things have always been done

- Please use this slide to describe how you were previously delivering software to students. Include the challenges/shortcomings of what was done in the past.



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# Campus Closures: COVID-19 reaction





# Campus Closures & the COVID-19 reaction

- Campus Closed: Spring 2020
- Completely unprepared for remote learning
- Use this slide to describe the 'panic'/urgency when trying to find a solution



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# Future-Proofing the College of Charleston





# Project Background

- Interested in budgetary savings
- Student laptop requirement: lab computing is in lower demand
- Lab computers offered the ability to deliver licensed software apps to students
- A solution was needed that could serve as a one-stop-shop for software needs regardless of how the experience was delivered

# The challenges

- VDI is common for remote software delivery
  - Expensive to build
- Replacing the need for public computer labs
- Consistent end-user experience to prevent confusion



# The requirements

- Solution should deliver a one-stop-shop software delivery platform
- Automatically choose best delivery method
- Respect licensing agreements
- Minimize the need for on-premise computational resources
- Polished user experience
- Accommodate a wide variety of operating systems

# The solution: AppsAnywhere

- Unique & effective delivery method
- Seamless user experience
- Delivers 100% of Windows applications across platforms
- Enables access to software wherever our students are
- Virtualizes apps that look, feel, and act like they're locally installed



# Implementation Process

- Project timeline took X weeks to full install
- X applications & counting
- Cloudpaging
- Parallels RAS
- Ready for the start of the Fall 2020 semester

# Marketing to Students

## Tech Minute







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Questions?

